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Computing Project Planning 2022/23

In partnership with



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Soft Skills

Key Skills:

- signing in and out
- typing and mouse skills

Useful resources:

<https://www.typingclub.com/>

http://www.softschools.com/dot_to_dot/games/

Poles Apart

Introduction to coding.

The march of the penguins.

Aim: Children to use bee bots to code the march of penguins across Antarctica (use Blue Planet as a hook) – Cross Curricular – Looking at maps

1. Unplugged activity: Children to act it out first. Work in pairs, one giving instructions to the other. Make this as interactive as possible. Use the classroom floor as a resource. Use squares to help them visualize the distances and directions. This would work well in the hall or outside. **(vocabulary: left, right, forward, backward)**
2. **Children are given 'fake-bots' (cut-outs of bee bots or a picture/model or Penguin).**
Children given grid paper and ask to map out penguin's journey by writing a sequence of instructions. Think about the start and the end of the journey. This could be illustrated with the sea or a huddle of penguins to show the destination.
3. Working with Bee-bots: children to start experimenting with bee-bots. Become familiar with the arrows.
 - Give them an open-ended task: e.g How many different ways can the penguins get to their food source?
 - Closed-ended task: children to replicate the work they did on paper using bee bots. (add [Beebot Jackets](#))



Link with Barefoot Bee bot Basics/Unit 1:

<https://www.barefootcomputing.org/resources/bee-bots-basics-activity>

Coding Task- Extension

<https://www.j2e.com/jit5#turtle> – Upload an image as background

LGFL Content: <http://polar.lgfl.org.uk/> (aimed at KS2, can draw out key themes and ideas)

Busy Things Content:



Scratch Jnr/J2Animate: Arctic Exploration, polar bear talking about diet etc. in the Arctic (Use images and word bank to support)

Flight

Watch 360 video of bird in flight

https://www.youtube.com/watch?v=-_gnmeSLIJK – Kingfisher

<https://www.youtube.com/watch?v=7E3XcO9DozY> – Eagle

Use musical instruments to create a soundscape to go with the video.

Children use J2animate: <https://www.j2e.com/jit5#animate> to create a story of flight (Children to practice, naming, saving and finding their work)

AR page 'First Flight' <http://sig.lgfl.org.uk/sig-AW10.html>

Shakespeare

- **School Days**
- Use dress up (Islington Library Service) or Host Victorian Day. Children use [Do Ink Green Screen](#) to film and explain what they know about school days past and present.
- **LGFL:**
- <https://content.lgfl.org.uk/secure/shakespeare/>
- **Early Shakespeare:**
- <http://earlyshakespeare.lgfl.org.uk/RomeoAndJuliet-new/index.html>
- **Busy things:** Shakespeare



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Wonder Woman

- **Illustration using** <https://paintz.app/>
- Recreate poster for Superhero
 - Use **j2Write** <https://www.j2e.com/jit5#> to write about a Wonder Woman you have researched, save and post to blog
 - Record a podcast using **Garage Band** about someone you have researched. Upload to Sound cloud and share via Twitter and QR code posters around the school. Could also set up Listening stations.
 - <https://docs.google.com/document/d/1HMDfix5DLFVovKup5KO OVk1vcLiJR5yW9hKuifZ3gw8/edit?usp=sharing> (Planning for j2e/Busy Things)
 - Wic.lgfl.net (A focus on women in computing)
 - **Research – Ada Lovelace**

Hello Ruby, Create our own computers: <http://www.helloruby.com/play>

Great Fire of London

Great fire of London

The **Great Fire of London game** to help introduce the topic:

<http://www.fireoflondon.org.uk/game/>

- Children use **iMovie** to record performance on Great Fire of London song or poem. (Upload and share on Seesaw)
<https://www.youtube.com/watch?v=zrA6lY4c9io>
- [Great fire of London:](#) -Use Fake Bots designed as fire engines
 - 1) Children create London landmarks from around the world using cardboard and junk modelling and plot on the world map grid
 - 2) On Grid **Unplugged:** Children use Fake bots to get to each landmark
 - 3) Children use programming skills to program Bee bot to reach each amenity (use Bee bot costume template)
- Use **book creator** to write retell of the Great fire of London <https://bookcreator.com/>
- [J2Animate to retell the story of the Great Fire of London](#)
- **Great Fire of London: AR worksheet:**
<http://sig.lgfl.org.uk/sig-AW8.html>



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- Kahoot –Remake the sounds of sirens from around the globe then put into Kahoot

UK & Europe (Compare & Contrast)

- **Busy Things** - Local area (UK and Non Eu Countries) - Continents and Oceans

- **Busy Things:**  (Map and Locational Knowledge)

- Children to use Do Ink Green Screen to share videos about weather

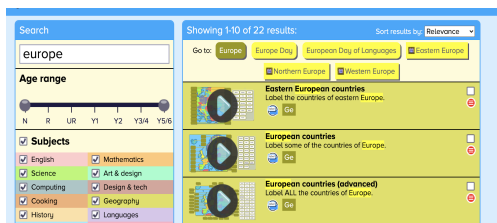
<https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>

- LGFL - JIT <https://www.lgfl.net/learning-resources/summary-page/jit>

Children create [J2Pictogram](#) about different weather patterns or tourism at landmarks around the globe.

Children use the [J2Chart](#) to present their work

Journey through Europe: Landmarks and Landscapes: Search Europe in Busy Things:



- Scratch Jnr – Tinkering

<https://www.barefootcomputing.org/resources/send-scratch-tinkering-activity>

- Scratch Jnr animation. Children recreate Gulliver's Travel using [Scratch Jnr](#)
- Children practice using the movement and speech tools to get their characters to move across screen, change background and talk about the location they are in

- **LGFL: Geo.LGFL.Net:** <http://geo.lgfl.org.uk/geo-pack.html>

Stone Age to Iron Age

Prehistoric Britain: <http://prehistoric.lgfl.org.uk/>



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Create a prehistoric timeline:

http://www.readwritethink.org/files/resources/interactives/timeline_2/

Geography – Types of Settlement and Land Use

- Google Sites: Children research and create their own Google Site about different types of Settlement around the globe.
- <https://sites.google.com/new>
- **Widgit symbols books:** <https://www.lgfl.net/widgit/worksheets/history/default.aspx>
- **Digging up the Past (AR)**

<http://idig.lgfl.org.uk/index.php/idig-home/>

Learn – Learn about archaeology

Practice – Using integrated app practice digging up the past

Excavate – Remove and inspect

Children to use Do Ink Green Screen to share videos about archaeology

<https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>

Rocks

Computer Science:

- Barefoot: Decomposition
<https://www.barefootcomputing.org/resources/decomposition-unplugged-activity-ks2>
- **Scratch – Tinkering activity:**
<https://www.barefootcomputing.org/resources/scratch-tinkering-activity>
- **Scratch – Fossil Formation:**
<https://www.barefootcomputing.org/resources/fossil-formation-animation>

Mexicans and the Mayans

Augmented Reality and activities <http://maya.lgfl.org.uk/> Creating Mayan maps and Maya code.

Creating Mayan symbols using Microbit

Adapted from: <https://www.youtube.com/watch?v=xpRI5jiQ31E>

Use <https://makecode.microbit.org/#editor> and edit LED to create Mayan symbols

Music from the Mexicans and Mayans



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- Children research music in Rainforests: Flutes etc.
<https://www.youtube.com/watch?v=z7K7yjdE3U>
- Create musical instruments from Junk and recycled material
<https://www.youtube.com/watch?v=JvPF6yZFfJE>
- Children record using iPad/Garage band and upload to Sound cloud
Links: <https://soundcloud.com/>

Climate Change/ Sustainability

- **J25** Children to use J1T5 or J2e5 to publish a poster about Sustainability. This can then be added to school's online blog or printed and displayed around the school
<https://www.j2e.com/>
- Children to use Do Ink Green Screen to share videos about sustainability (Link with habitats)
<https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>
- Use **book creator** to rewrite versions of the world with climate change
<https://bookcreator.com/>
- **Sunflower Challenge** – Russian Giant seeds
-Work with SKIP Garden

The Roman Empire/Celts

Cross-curricular links: History and English

Children to research about the Romans using the LGfL resource (see link). This can be done in pairs.

Multiple outcomes:

- spider diagram which illustrates what they've learnt
- PowerPoint presentation
- Non-chronological report
- Diary entry from the perspective of a roman
- Poster advertising a job vacancy as a roman soldier (this can be done as an online project).

<http://romans.lgfl.org.uk/default.html>

Eruption of Pompeii Animation: https://www.youtube.com/watch?v=dY_3ggKg0Bc&t=216s

Newspaper report: The Roman Record and Escape from Pompeii

- **Write a battle report from a Roman soldier:**

https://www.busythings.co.uk/lgfl-login/?activitytag=ws_timeline_british_lbl

- **Labelling what Roman soldiers wear**



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https://www.busythings.co.uk/lgfl-login/?activitytag=ws_roman_soldier_lbl

- Understanding Roman Soldiers:

https://www.busythings.co.uk/lgfl-login/?activitytag=project_romansoldiers

Roman Rule: Romans.lgfl.net/ Wigit symbols books:

<https://www.lgfl.net/wigit/worksheets/history/>

Online Blogging

Cross-curricular links: English and History

Publish one of their writing pieces using j2e5.

To access:

<https://www.j2e.com/>

- Write a battle report from a Roman soldier:
https://www.busythings.co.uk/lgfl-login/?activitytag=ws_timeline_british_lbl
- Labelling what Roman soldiers wear
https://www.busythings.co.uk/lgfl-login/?activitytag=ws_roman_soldier_lbl
- Understanding Roman Soldiers:
https://www.busythings.co.uk/lgfl-login/?activitytag=project_romansoldiers

Co Spaces Project: Roman City/Ancient Scene: <https://edu.cospaces.io/WTv-ZFE>

Roman Aqueduct Model: <https://cospaces.io/edu/building-blocks-lesson-plan.pdf>

- Roman Battles – Romans vs Celts – Film fighting styles e.g. Testudo

The Roman Empire: Play a game with the class every day, they expand their empire (Like Risk)

Paid Version: <https://www.common sense.org/education/game/sid-meiers-civilization-vi>

Free Version: -Free Civ: <http://www.freeciv.org/>

Adverts

-IMovie/Green Screen – Children develop their own adverts for items – Present in dragons den style.

News Shows - <https://breakyourownnews.com/> **News Shows** (Fake News/Current Affairs)

-Busy Things – Search in Design and technology, design a new toy



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Electricity

Children use **j2paint**: <https://www.i2e.com/jit5#paint> to create poster about animals, their habitats and diet

Busy Things:

Living things and their habitats

Electricity –Making Cars (Circuits) –

<https://www.makerspaces.com/make-a-battery-powered-diy-car/>

Fashion

Busy Things: Tudor Fashion



- Tudor Men's Fashion
- Tudor Women's Fashion
- Early Tudor Clothing
- Tudor Clothing Quiz

Co Spaces, Create virtual exhibition:

<https://cospaces.io/edu/virtual-exhibition-lesson-plan.pdf>

Example: <https://edu.cospaces.io/RHK-AXP>

Fashion Show Dance Moves:

Barefoot: <https://www.barefootcomputing.org/resources/dance-move-algorithms>

Vikings

Invaders: Vikings.lgfl.net/ Widgit symbols books:
<https://www.lgfl.net/widgit/worksheets/history/>

LGfL resources: <http://vikings.lgfl.org.uk/main.html>

Lesson 1: Research Viking long boats and examples

Lesson 2: Plan to create Viking long boats

Lesson 3: Create Viking longboats and test them

Story Telling

Sigurd & the Dragon: <http://sigurd.lgfl.org.uk/>



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Revisiting Coding:

Cross-curricular links: English and History

Create a journey inspired by the story of Sigurd and the Dragon

<https://arcade.makecode.com/#editor>

imovie – Create an advert for Iceland

See example: Discover Iceland: <https://www.youtube.com/watch?v=pP5C6LzNs0M>

Viking Raid Animation – Scratch;

<https://www.barefootcomputing.org/resources/viking-raid-animation>

Minecraft: Create a collaborative Viking Longboat:

<https://www.youtube.com/watch?v=APvQuDU3OVg>

Invaders: Vikings.lgfl.net/ Widgit symbols books:
<https://www.lgfl.net/widgit/worksheets/history/>

Trips: Hastings

-Creating Viking shields – Workshop activity (Woodwork)

Walls and Barricades

Co Spaces: Physics engine – <https://cospaces.io/edu/physics.html>

Physics Feature Demo: <https://edu.cospaces.io/LRN-VMA>

Minecraft: <https://minecraft.makecode.com/tutorials/agent-build>

Code your agent to create a wall – building challenges

<https://education.minecraft.net/lessons/build-with-the-agent>

Earth & Space

- **Busy Things:**

Earth and space

- LGfL: AR/VR Space: <http://sa.lgfl.org.uk/> + Audiobooks

LGfL: Geo.LGfL.Net: <http://geo.lgfl.org.uk/geo-pack.html>



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WW2

Historical stories: Texts WarHorse by Michael Morpurgo/ Friend or Foe



Search world war in Busy Things

LGFL WW1 Augmented Reality: <http://ww1.lgfl.org.uk/>

WW2 Timeline: Children to create a digital timeline.

<http://www.readwritethink.org/parent-afterschool-resources/games-tools/timeline-a-30246.html>

<https://www.sutori.com/dashboard>

The Home Front: Widgit symbols books: <https://www.lgfl.net/widgit/worksheets/history/>

Rationing: Have a rationing day/teacher go onto rations and children see how they get on

<https://www.sutori.com/dashboard>

iMovie: Gas Mask Tutorial

Kahoot: Get children to create a Kahoot about rationing facts/WW2 information:

<https://kahoot.com/>

Coding Cracking

The M Room resources: <http://mroom.lgfl.org.uk/welcome.html> - Bletchley Park

Series of 6 lessons linked to Coding Cracking in WW2. Teachers to follow the sequence of lessons planned by barefoot computing.

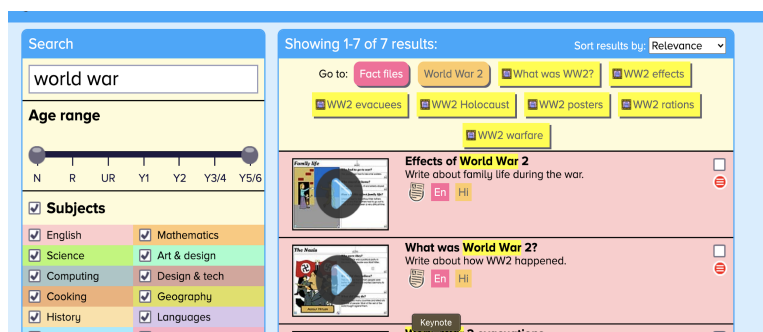
<https://www.barefootcomputing.org/resources/code-cracking>

Widgit symbols books: <https://www.lgfl.net/widgit/worksheets/history/>

Search world war in Busy Things



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The Home Front

LGFL WW1 Augmented Reality: <http://ww1.lgfl.org.uk/>

WW2 Timeline

Children to create a digital timeline.

<http://www.readwritethink.org/parent-afterschool-resources/games-tools/timeline-a-30246.html>

<https://www.sutori.com/dashboard>

Coding Cracking

The M Room resources: <http://mroom.lgfl.org.uk/welcome.html> - Bletchley Park

Series of 6 lessons linked to Coding Cracking in WW2. Teachers to follow the sequence of lessons planned by barefoot computing.

<https://www.barefootcomputing.org/resources/code-cracking>

The Victorians

Film Making: Using iMovie to create films – Victorian news

iMovie film progression:

https://drive.google.com/file/d/1K-ub8KNkks6My-QOQHdjkBXeW_nl3dz2/view?usp=sharing

Research, what was life like in the Victorian era?

Widgit symbols books: <https://www.lgfl.net/widgit/worksheets/history/>

Busy Things Resources:



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What happens when you lie about your age? – Horrible Histories:

<https://www.bbc.co.uk/cbbc/watch/p00nxznx>

Queen Victoria:

- LGfL: Queen-victoria.lgfl.net: <https://www.lgfl.net/queen-victoria/default.aspx>
- LGfL: Royalmews.lgfl.net: <http://royalmews.lgfl.org.uk/>

Greece

Revisiting Coding

Cross-curricular links: English and History

Create a maze inspired by the myth of Theseus and the Minotaur

<https://arcade.makecode.com/#editor>

Ancient Greek cities

Cross-curricular links: History and Geography

Design an Ancient Greek city using Co Spaces.

Teachers to make an account and a class. You can create an assignment for your class.

<https://cospaces.io/edu/>

Minecraft: Building an ancient Greek city: In the style of:

<https://www.youtube.com/watch?v=Ua3UD7dnVN8>

-Agent Build – Create a city: <https://minecraft.makecode.com/tutorials/agent-build>

Microbit: Creating a chariot using a micro bit, chariot races

<https://www.elecfricks.com/blog/post/make-a-microbit-car.html>

Lego We Do: Recreating Olympic sports: <https://www.youtube.com/watch?v=3IrYe-DMuhg>

Co Spaces: Using the physics engine to recreate ancient Greece battles/catapults and Olympics sports

Widgit symbols books: <https://www.lgfl.net/widgit/worksheets/history/>

Trips: British Museum/Pottery Workshop

Extreme Earth

Volcanoes and Earthquakes



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Recreating the sounds of Mountains, Volcanoes and Earthquakes

Chrome Music Lab – Investigate sound waves and patterns:

<https://musiclab.chromeexperiments.com/>

Garage Band – Creating soundscapes to photos and videos:

<https://apps.apple.com/gb/app/garageband/id408709785>

LGFL: Geo.LGFL.Net: <http://geo.lgfl.org.uk/geo-pack.html>

Computer Science:

Barefoot: Classroom Sound Monitor -

<https://www.barefootcomputing.org/resources/classroom-sound-monitor>

Microbit: Using the accelerometer

<https://makecode.microbit.org/reference/input/acceleration>

- 1) Discuss how Earthquake warnings are created, how is this measured?
- 2) Make connection between technology reading movement using an accelerometer (example, iPad screen transfers from landscape to portrait)
- 3) Use the built into accelerometer on the Microbit

Outcomes:

- Create a rock, paper, scissors game
<https://makecode.microbit.org/projects/rock-paper-scissors>
- Magic 8 Microbit activity
<https://makecode.microbit.org/lessons/magic-8/activity>

Create a compass

https://www.youtube.com/watch?v=9lyssvevhJ0&list=PLMMBk9hE-SepocOwueEtTDyOPI_TBE9y

Our World

The British Isles

Cross-curricular links: English and Geography

Maps and locational knowledge. (Evidence in topic books.)

<https://www.busythings.co.uk>



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Magic and Mystery

Development of key skills to be continued... use resources (see above) as lesson starters.

Introduction to coding.

Red Riding Hood walking to her grandma's house.

Aim: children to use bee-bots to create Red Riding Hood's journey.

1. Unplugged activity: Children to act it out first. Work in pairs, one giving instructions to the other. Make this as interactive as possible. Use the classroom floor as a resource. Use squares to help them visualize the distances and directions. This would work well in the hall or outside. (vocabulary: left, right, forward, backward)
2. Then to be given cut-outs of bee-bots or a picture/model of Little Red Riding Hood. Give children grid paper and ask them to map out Red Riding Hood's journey by writing a sequence of instructions. Think about the start and the end of the journey. This could be illustrated with a house to show the destination.
3. Working with Bee-bots: children to start experimenting with bee-bots. Become familiar with the arrows.
 - Give them an open-ended task: e.g How many different ways can Red Riding Hood take to get to grandma's house?
 - Closed-ended task: children to replicate the work they did on paper using beebots.

Coding Task- Extension

<https://www.j2e.com/jit5#turtle>

Geography – Local Area

Computer Science:

- **Trip outside:** Children take photos of amenities in their local area and plot onto Google Maps – Print and create Bee bot Grid
- 1) Barefoot World Map:
<https://www.barefootcomputing.org/resources/world-map-logic-activity>
- 2) On Grid created from trip outside: **Unplugged:** Children use Fake bots to get to each amenity
- 3) Children use programming skills to program Bee bot to reach each amenity (use Bee bot costume template)
- 4) **Challenge:** <https://www.j2e.com/jit5#turtle> code the person to reach each of the locations around town



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Rainforests

- Cross-Curricular: English, Art and Computing
Create a poster on about the rainforest

<https://www.j2e.com/jit5#paint>

- **Bee-bots through the rainforest**

Use bee-bots to create a pathway through a rainforest. Children to become familiar with simple algorithms (instructions).

1. Unplugged activity: Children to act it out first. Work in pairs, one giving instructions to the other.
2. Then to be given cut-outs of bee-bots or a rainforest animal on grid paper. Get children to write a sequence of instructions in order to get the animal to the desired location.
3. Working with Bee-bots: children to start experimenting with bee-bots. Become familiar with the arrows. Give them an open-ended task: e.g How many ways can you get your animal to travel to the river?

Art Link: Children can draw or colour in their own rainforest animal which can be stuck on the bee-bot. They can also decorate a large area of paper in order to make their own rainforest (this can be done in groups). Or they can construct a model of the rainforest, similar to The Great Fire of London activity (see above.)

- **LGfL: Busy things Rainforest resources**



Living things and their Habitats/ Our Community

- Barefoot Goes Wild. (see Barefoot pack)
<https://www.barefootcomputing.org/resources/barefoot-goes-wild>

- Geography

Busy Things- Living Things



- **Busy things Habitat Resources**
- **Malala/Courage**
- <https://www.puffinschools.co.uk/resources/ks2-video-malalas-magic-pencil-malala-yousafzai-2-mins/>
- <https://www.twinkl.co.uk/resource/t2-p-269-malala-yousafzai-powerpoint>



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Computer Science:

- **Scratch Jnr – Tinkering**
<https://www.barefootcomputing.org/resources/send-scratch-tinkering-activity>
- Scratch Jnr Habitat animation: Children choose an environment and select animals that live in that habitat
- Children practice using the movement and speech tools to get their animals to move and tell facts about their environment or diet

Splash- Weather

- Movie-making

Cross-curricular Links: English (writing, speaking and listening), Geography, Science

Create a weather forecast using green screen technology.

- **Blogging**

Children to use J1T5 or J2e5 to publish a piece of writing. This can then be added to school's online blog.

<https://www.j2e.com/>

- **J1T** <https://www.lgfl.net/learning-resources/summary-page/j1t>

Children create pictograms about different weather patterns

Children use the J2Chart to present their work

Sustainability & the future: (Sustainable power)

- **J25** Children to use J1T5 or J2e5 to publish a poster about Sustainability. This can then be added to school's online blog or printed and displayed around the school
- <https://www.j2e.com/>
- Children to use Do Ink Green Screen to share videos about sustainability (Link with habitats)
- <https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>
- Use **book creator** to rewrite versions of the world with climate change
- <https://bookcreator.com/>
- Create your own power (Potato Circuit/Kinetic energy/STEAM Solar farm)



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Mighty Mountains & Geography – Volcanoes and Earthquakes

- Recreating the sounds of Mountains, Volcanoes and Earthquakes
 - Chrome Music Lab – Investigate sound waves and patterns:
<https://musiclab.chromeexperiments.com/>
 - Garage Band – Creating soundscapes to photos and videos:
<https://apps.apple.com/gb/app/garageband/id408709785>
 - **LGFL: Geo.LGFL.Net:** <http://geo.lgfl.org.uk/geo-pack.html>
 - **Computer Science links:**
 - Barefoot: Classroom Sound Monitor
<https://www.barefootcomputing.org/resources/classroom-sound-monitor>
 - Microbit: Using the accelerometer
<https://makecode.microbit.org/reference/input/acceleration>
- 4) Discuss how Earthquake warnings are created, how is this measured?
 - 5) Make connection between technology reading movement using an accelerometer (example, iPad screen transfers from landscape to portrait)
 - 6) Use the built into accelerometer on the Microbit

Outcomes:

- Create a rock, paper, scissors game
<https://makecode.microbit.org/projects/rock-paper-scissors>
- Magic 8 Microbit activity
<https://makecode.microbit.org/lessons/magic-8/activity>
- Create a compass
https://www.youtube.com/watch?v=9lyssvevhJ0&list=PLMMBk9hE-SepocOwu_eEtTDyOPI_TBE9y

Digging up the Past (AR)

IDig: <http://idig.lgfl.org.uk/index.php/idig-home/>

Learn – Learn about archaeology

Practice – Using integrated app practice digging up the past

Excavate – Remove and inspect

Children to use Do Ink Green Screen to share videos about archaeology

<https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>



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Dinosaurs:

<http://dinosaurs.lgfl.org.uk/default.html>

Dinosaurs to Fossil Fuels, create **Google Slides** or **Book Creator**

- **Jurassic Park – Use Islington Library Service**

Geography – Types of Settlement and Land Use

- Google Sites: Children research and create their own Google Site about different types of Settlement around the globe.
- <https://sites.google.com/new>

Arabian Nights:

Minecraft: Create an Arabian City <https://www.youtube.com/watch?v=3QNln4y1WP4>

History – Non EU Settlements

LGFL: <http://geo.lgfl.org.uk/geo-pack.html>

News from around the World

- Children to use Do Ink Green Screen to share news stories from around the world. (Put together on iMovie) <https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>

Migration and Cultural Competencies

Interview the children and families across the school – Create a podcast using Garage Band.

Exploring Shakespeare

Design Shakespeare's Globe.

<https://cospaces.io/edu/>



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LGFL:

<https://content.lgfl.org.uk/secure/shakespeare/>

Early Shakespeare: <http://earlyshakespeare.lgfl.org.uk/RomeoAndJuliet-new/index.html>

Busy things: Shakespeare



Water cycle

- **J2code:** Make your water cycle
Example: <https://www.j2e.com/london-grid-for-learning/bdardis/The+water+cycle/#>
- **Google Slides:** <https://tinyurl.com/y45bf77n>
Collaborative project, How the water cycle works
- **Scratch:** Children use their debugging skills to detect and fix a problem:
<https://www.barefootcomputing.org/resources/bug-in-the-water-cycle>
- **Kahoot** – What do you know about the water cycle? Create
- **Co Spaces:** Recreate the water cycle Template: <https://edu.cospaces.io/DFJ-MFJ>
- **Water Cycle in a bag:** <https://tinyurl.com/y5xudf27>

Where do I live?

Computer Science:

- **Trip outside:** Children take photos of amenities in their local area and plot onto Google Maps
– Print and create Bee bot Grid
- 1) Barefoot World Map:
<https://www.barefootcomputing.org/resources/world-map-logic-activity>
- 2) On Grid created from trip outside: **Unplugged:** Children use Fake bots to get to each amenity
- 3) Children use programming skills to program Bee bot to reach each amenity (use Bee bot costume template)
- 4) **Challenge:** <https://www.j2e.com/jit5#turtle> code the person to reach each of the locations around town

Animals Including Humans

Busy Things: Label the animals in the habitat

https://www.busythings.co.uk/lgfl-login/?activitytag=project_rainforest_habitats

Busy Things: Label the animals in the habitat

https://www.busythings.co.uk/lgfl-login/?activitytag=project_polar_bearspenguins



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Children use J2animate: <https://www.j2e.com/jit5#animate> to create an animation of an animal they know moving around.

Everyday Materials

Children use j2paint: <https://www.j2e.com/jit5#paint> to create poster about an everyday materials and its properties

Familiar Stories:

LGFL Fairytales: <http://fairytales.lgfl.org.uk/>

Early Shakespeare: <http://earlyshakespeare.lgfl.org.uk/RomeoAndJuliet-new/index.html>

Toys Past and Present

- Use dress up (Islington Library Service) or Host Victorian Day. Children use [Do Ink Green Screen](#) to film and explain what they know about school days past and present.
- LGfL
Content: https://docs.google.com/document/d/1LkZp_vgc0tzbi40iOLoslwdR_oINjntgBI1WN7hz98E/edit?usp=sharing (Planning for j2e/Busy Things /
● [Mini Gray in RZL \(Links with Toys in space\) readingzonelive.lgfl.org.uk/grey.html](#)

My First Recipe Book

- Barefoot – Crazy Character (Phil Bagge)
<https://www.barefootcomputing.org/resources/crazy-character-algorithms>

Use book creator to write a recipe book, children take a photo

Indian Spice

A range of paintings from the Royal Collection Trust:
<https://imagebank.lgfl.org.uk/collection/145/160>



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How does colour make our world?

Computer Science:

- **Trip outside:** Children take photos of colour around KCA amenities in their local area and plot onto Google Maps – Print and create Bee bot Grid (Camera Skills)
- 1) Barefoot World Map:
<https://www.barefootcomputing.org/resources/world-map-logic-activity>
- 2) On Grid created from trip outside: **Unplugged:** Children use Fake bots to get to each amenity (Pictures of themselves)
- 3) Children use programming skills to program Bee bot to reach each amenity (use Bee bot costume template)

Barefoot:

- **Bee bot Tinkering:**
<https://www.barefootcomputing.org/resources/bee-bots-tinkering-activity>
- **Bee bot Basics/Unit 1:**
<https://www.barefootcomputing.org/resources/bee-bots-basics-activity>

Challenge: <https://www.i2e.com/jit5#turtle> code the person to reach each of the locations around town (upload picture of KCA)

QR code hunt – Link to Shape and colour: <https://www.classtools.net/QR/>

Extension project:

- Use probots and pens to create colorful street art for KCA Hoarding
- Use Sphero and code them to go other the paint creating imagery
- <https://www.amazon.co.uk/Sphero-ACH01BK1-Chariot-Black/dp/B00QIZU4ZC>
- https://www.amazon.co.uk/Sphero-Specdrums-Enabled-Musical-Rings/dp/B07NDSNW2Z?ref=ast_sto_dp
- https://www.amazon.co.uk/Sphero-SPRK-STEAM-Educational-Robot/dp/B01GZ1S7OS?ref=ast_sto_dp

Plants

Cross-curricular links: Science

- <https://www.busythings.co.uk>



- Part of Plant QR Code Hunt <https://www.classtools.net/QR/>

- **Sunflower Challenge** – Russian Giant seeds
-Work with SKIP Garden



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What is a home?

Coding around parts of the house:

Shoe Box Project – Design and create a part of the home --Code Beebot to move different parts of the house

- Unplugged activity: Children to act it out first. Work in pairs, one giving instructions to the other. Make this as interactive as possible. Use the classroom floor as a resource. Use squares to help them visualize the distances and directions. This would work well in the hall or outside. **(vocabulary: left, right, forward, backward)**
- Then to be given cut-outs of bee-bots or a picture/model of a person. Give children grid paper and ask them to map out parts of a home (use elf home as example) by writing a sequence of instructions. Think about the start and the end of the journey. This could be illustrated with a house to show the destination.
- Working with Bee-bots: children to start experimenting with bee-bots. Become familiar with the arrows.
 - Give them an open-ended task: e.g How many different ways can you get to a specific room?
 - Closed-ended task: children to replicate the work they did on paper using beebots.

Coding Task- Extension

<https://www.j2e.com/jit5#turtle>

-Upload Cluedo board and use the human sprite

Barefoot – House Patterns: <https://www.barefootcomputing.org/resources/house-patterns-activity>

Music

- **Musical Soundscapes for homes**
- **Isle of Tune** - <https://thefwa.com/cases/isle-of-tune>

Create your own soundscape using houses. Discuss how you can create music and use sensors/controls to create different sounds

https://www.youtube.com/watch?v=to6YW_-0crA

- Recording musical pieces to go with each room

Seasons

Stop Motion Animation -Take a photo of weather every day and create a stop motion animation on iMovie

- JIT <https://www.lgfl.net/learning-resources/summary-page/jit>



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Children create pictograms about different weather patterns
Children use the J2Chart to present their work

Makey Makey project Creating Music – What sound does rain make? / What sound does Snow make? – Create songs using Makey Makey

How does pattern make our world?

Computer Science:

- **Trip outside:** Children take photos of Pattern around KCA amenities in their local area and plot onto Google Maps – Print and create Bee bot Grid (Camera Skills)
- 1) Barefoot World Map: <https://www.barefootcomputing.org/resources/world-map-logic-activity>
- 2) On Grid created from trip outside: **Unplugged:** Children use Fake bots to get to each amenity (Pictures of themselves)
- 3) Children use programming skills to program Bee bot to reach each amenity (use Bee bot costume template)

Barefoot:

- **Bee bot Tinkering:** <https://www.barefootcomputing.org/resources/bee-bots-tinkering-activity>
- **Bee bot Basics/Unit 1:** <https://www.barefootcomputing.org/resources/bee-bots-basics-activity>

Challenge: <https://www.j2e.com/jit5#turtle> code the person to reach each of the locations around town

QR code hunt – Pattern: <https://www.classtools.net/QR/>

Extension project:

- Use probots and pens to create colorful street art for KCA Hoarding
- Use Sphero and code them to go other the paint creating imagery
- Barefoot – Creating Patterns: <https://www.barefootcomputing.org/resources/creating-patterns-activity>

Everyday Materials

- **LGFL - JIT** <https://www.lgfl.net/learning-resources/summary-page/jit>
Children create [J2Pictogram](#) about properties of different materials
- Children use the [J2Chart](#) to present their work
- QR code hunt – Link to Shape and colour: <https://www.classtools.net/QR/>
- **Take photos of materials in the environment around KCA/School** – Use Seesaw to annotate to describe properties



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Sensing and monitoring

- Children to use J1T5 or J2e5 to publish a piece of writing. This can then be added to school's online blog.
<https://www.j2e.com/>
- **J1T** <https://www.lgfl.net/learning-resources/summary-page/jit>
Children create pictograms about different weather patterns
Children use the **J2Chart** to present their work


Does everything change?

Take photos of the class everyday/weather

- Use photos to create whole class film that shows the growth, assign children to take the photos and use their camera skills

Data Loggers: (Check Resources) Use Data loggers to record information about Rainfall

Habitats/ Animals Including Humans

- Barefoot Goes Wild. (see Barefoot pack)
<https://www.barefootcomputing.org/resources/barefoot-goes-wild>
- Geography
Busy Things- Living Things
- **Busy things Habitat Resources** 
- **Busy things: Animal including Humans resources**
- Use **book creator** to create a fact file about animals and their diet
<https://bookcreator.com/>
- **Sunflower Challenge** – Russian Giant seeds

-Work with SKIP Garden

Computer Science:

- **Scratch Jnr – Tinkering**
<https://www.barefootcomputing.org/resources/send-scratch-tinkering-activity>
- **Scratch Jnr Habitat animation:** Children choose an environment and select animals that live in that habitat
- Children practice using the movement and speech tools to get their animals to move and tell facts about their environment or diet
- **Busy Things: Label the animals in the habitat**
https://www.busythings.co.uk/lgfl-login/?activitytag=project_rainforest_habitats
- **Busy Things: Label the animals in the habitat**
https://www.busythings.co.uk/lgfl-login/?activitytag=project_polar_bears
- Children use **J2animate:** <https://www.j2e.com/jit5#animate> to create an animation of an animal they know moving around.

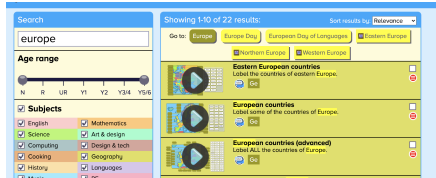


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How are places different?

Research: Case study – Comparing countries: LGFL

- **Busy Things - Local area (UK and Non Eu Countries) - Continents and Oceans**
- **Journey through Europe: Landmarks and Landscapes: Search Europe in Busy Things:**



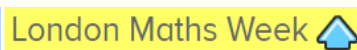
- **Gulliver's Travels iMovie:**
https://docs.google.com/document/d/1K-ub8KNkks6My-QOQHdjkBXeW_nI3dz2/edit - Create a film using Do Ink background around the globe, put the film together – Create travel video
- **LGFL: Geo.LGFL.Net:** <http://geo.lgfl.org.uk/geo-pack.html>
- **Compare music from around the globe (See Africa/Mayans)**
- **Link to Geography topic: Children to use Do Ink Green Screen to share videos about different locations**
<https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>

What is London like?

Computer Science (Photos of the area)

- **Trip outside:** Children take photos of amenities in their local area and plot onto Google Maps – Print and create Bee bot Grid
- 1) Barefoot World Map:
<https://www.barefootcomputing.org/resources/world-map-logic-activity>
- 2) On Grid created from trip outside: **Unplugged:** Children use Fake bots to get to each amenity
- 3) Children use programming skills to program Bee bot to reach each amenity (use Bee bot costume template)
- 5) **Challenge:** <https://www.j2e.com/jit5#turtle> code the person to reach each of the locations around town

- **Busy Things: London Math's Week**



Beebots through London

- 1) Children create London landmarks from around the world using cardboard and junk modelling and plot on the world map grid



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- 2) On Grid **Unplugged**: Children use Fake bots to get to each landmark
 - 3) Children use programming skills to program Bee bot to reach each amenity (use Bee bot costume template)
- **Illustration using** <https://paintz.app/>
Recreate London landscape
 - **Interview** people around King's Cross – What do you like about London? – Turn into Radio Show using Soundcloud

What is a good diet?

- Children make top tip films about staying healthy (recreate Go Noodle) – using **Green Screen**
 - Leaflets Children go and hand out leaflets about healthy diets (created using template)
 - Flash Buzz interviewing/ Using data to record different meals
 - Data Handling – Use ping pong balls to collect ideas about what people are eating
 - Giant Healthy Eating Plate – Dress up as different vegetables/food items – Take huge picture of whole school
 - (Planning for j2e/Busy Things)
<https://docs.google.com/document/d/1HMDfix5DLFVovKup5KOOVk1vcLiJR5yW9hKuifZ3gw8/edit?usp=sharing>
 - Poster using <https://paintz.app/>
Recreate a painting of fruit bowl
 - **Create a Healthy Eating Poster**
<https://www.j2e.com/jit5#paint>
 - **Make Healthy Eating videos** and display around the school (use Green Screen)
<https://apps.apple.com/gb/app/green-screen-by-do-ink/id730091131>
 - Use **j2Write** <https://www.j2e.com/jit5#> to write about healthy eating and share to blog
- Record a podcast** using [Garage Band](#) about healthy eating you have researched. Upload to Sound cloud and share via Twitter and QR code posters around the school. Could also set up Listening stations.

Who am I?

- <https://docs.google.com/document/d/1HMDfix5DLFVovKup5KOOVk1vcLiJR5yW9hKuifZ3gw8/edit?usp=sharing> (Planning for j2e/Busy Things)
- Seesaw – Take a photo and animate using drawing tool (look at Seesaw Activity Library)
- Poster using <https://paintz.app/> about myself
- **Rosa Parks** – Use J2E to create BLM posters that can be displayed around the school



Egypt

Creating Hieroglyphics – Create your own code with a partner

- Barefoot – Creating Patterns:
<https://www.barefootcomputing.org/resources/creating-patterns-activity>

Microbit: Creating Hieroglyphics using the LED

<https://makecode.microbit.org/reference/basic/show-leds>

Co Spaces

1: Co Spaces: <https://www.youtube.com/watch?v=zUR9i60zLo8> Discuss what you do on Co Spaces

2: Co Spaces: VR Adventure Game: <https://edu.cospaces.io/PGE-SDD> - Children play the game to learn controls, understand functions of Co Spaces.

3: Children create their own tomb using Co Spaces

Egypt: Egypt.lgfl.net / Search Egypt in Busy Things / Widgit symbols books:

<https://www.lgfl.net/widgit/worksheets/history/>

Online Blogging

Cross-curricular links: English and History

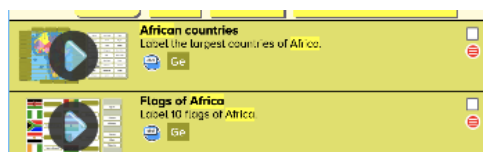
Publish one of their writing pieces using j2e5.

To access:

<https://www.j2e.com/>

Africa

Busy Things: Africa



Egypt

- Children to research about the **Egyptians** (see resources).
AR capacity: Download Activ Lens – Egypt to view augmented reality worksheets
LGfL: <http://ancientegypt.lgfl.org.uk/>
LGfL: <http://geo.lgfl.org.uk/>



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Multiple outcomes:

- spider diagram which illustrates what they've learnt
- PowerPoint presentation/Google Slides (Collaborative Learning Project)
- Non-chronological report (building of the Pyramids)
- Diary entry from the perspective of an Egyptian
- Poster advertising a job vacancy for building the pyramids (this can be done as an online project).

Minecraft: Recreate Egyptian City: <https://www.youtube.com/watch?v=0tw5AS4VN5g>

Music in Africa

- Children research music in Africa (Rain sticks/ Gum boot dancing
<https://www.youtube.com/watch?v=fYYymWvhAl>)
- Create musical instruments from Junk and recycled material
https://www.google.co.uk/search?q=creating+rain+sticks&safe=active&ssui=on#kpvalbx=_uYVgX8W-CMfwgQb5JJKoDw43
- Children record using iPad/Garage band and upload to Sound cloud
Links: <https://soundcloud.com/>

How have things changed from the past?

- Timeline – using Padlet (Timeline) (transport etc.)

What kind of different places are there?

-Google Sites project – Link with Charities around the globe

<https://sites.google.com/d/13MFg14b19uBXrnI6V-ZYNsnPu70DFIGT/p/1kYVEcYFRLHgz-gKiEVL7eUmW0E0wMG6v/edit>

Electricity

Making Cars (Circuits) - <https://www.makerspaces.com/make-a-battery-powered-diy-car/>

Sound

- Chrome Music Lab – Looking at vibrations: <https://musiclab.chromeexperiments.com/>



- **Makey Makey** – Create a keyboard on stairs or in King’s Cross
- **Garage Band** – Create your own piece of music, record and play across the school (sound scape/ sound effects for horrible histories) Music **from Victorian times (Garage band)**

Tudors:

- **CoSpaces Project** Design Shakespeare’s Globe. <https://cospaces.io/edu/>
-Code people to act and move on stage



Busy Things: Tudor Fashion

- Tudor Men’s Fashion
- Tudor Women’s Fashion
- Early Tudor Clothing
- Tudor Clothing Quiz

Co Spaces, Create virtual exhibition: <https://cospaces.io/edu/virtual-exhibition-lesson-plan.pdf>

Example: <https://edu.cospaces.io/RHK-AXP>

Fashion Show Dance Moves:

Barefoot: <https://www.barefootcomputing.org/resources/dance-move-algorithms>

LGFL:

<https://content.lgfl.org.uk/secure/shakespeare/>

Early Shakespeare: <http://earlyshakespeare.lgfl.org.uk/RomeoAndJuliet-new/index.html>

Busy things: Shakespeare



iMovie - Victorian news shows (Focus on fashion/transport updates. film and feedback to the group)

- <https://www.barefootcomputing.org/resources/bug-in-the-water-cycle>

Farming

Tea in Malawi:

<https://schools.fairtrade.org.uk/resource/tea-in-malawi-what-happens-when-you-choose-fairtrade/>

Tea in Malawi slides:

<https://docs.google.com/presentation/d/1Qcl64rkFa2Xc8UdCAXpWMvzBwnoO184VxelhDifCUAs/edit#slide=id.p1>



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-**Discuss and debate** – How does farming affect – tourism/land use/water use/ deforestation (Voice 21)

-**Kentish Town Farm**

- Take a trip to the farm (Kentish Town – Take pictures of animals and create an **iMovie** trailer)

Computer Science:

Scratch Jnr Farm animation: <https://www.youtube.com/watch?v=LbXy2F7shCc>

USA Colonists – Civil War

Learn about USA

Living in USA today – Link to BLM/BHM

<https://breakyourownnews.com/> **News Shows** (Fake News/Current Affairs)

Forces:

Co Spaces: Physics engine – <https://cospaces.io/edu/physics.html>

Physics Feature Demo: <https://edu.cospaces.io/LRN-VMA>

What is it like to live in Central America today?

- Case study – look at locations in Central America (Create a **Padlet** and drop pins)
- **Google Sites** – Research certain location and create site/ present to rest of the class

French Revolution link

Viva la Francais : <https://tinyurl.com/yysgxpoa>

Make a song with music Video across Year 6: Imagine by John Legend:

<https://www.youtube.com/watch?v=VOgFZfRVaww>

Trips: France – Eurostar visit



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Computer Science – Year 6

Kodu tinkering activity:

<https://www.barefootcomputing.org/resources/kodu-tinkering-activity>

Introduction to HTML: <https://www.barefootcomputing.org/resources/introduction-to-html>

Code Combat: <https://codecombat.com/>

Making a game: <https://www.barefootcomputing.org/resources/make-a-game-project>

